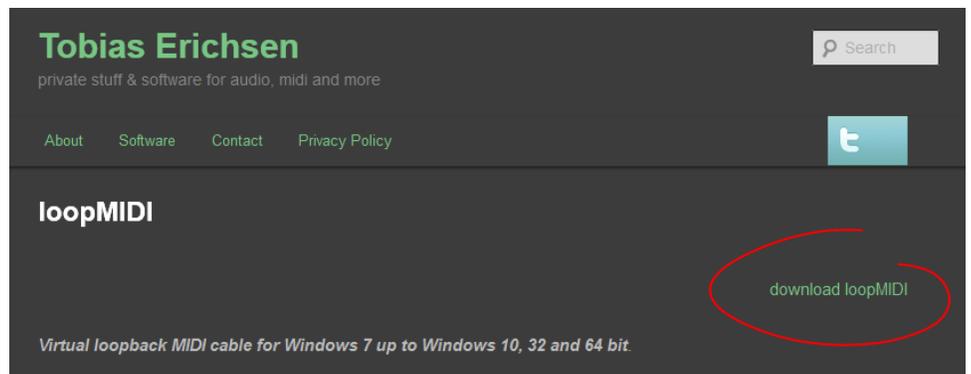# INSTALLATION GUIDE

MORPHEUS VST

(Windows)

1.

Close your DAW if opened.
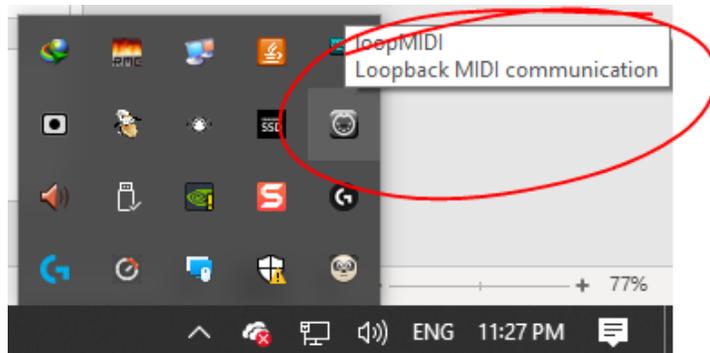
2.
Installing
loopMIDI

Use loopMIDI (free) to create 4 new virtual MIDI ports and name them
"MORPHEUS-1-IN"
"MORPHEUS-1-OUT"
"MORPHEUS-2-IN" and " MORPHEUS-2-OUT" (without quotes)

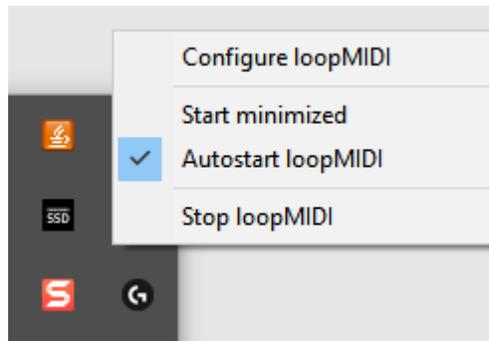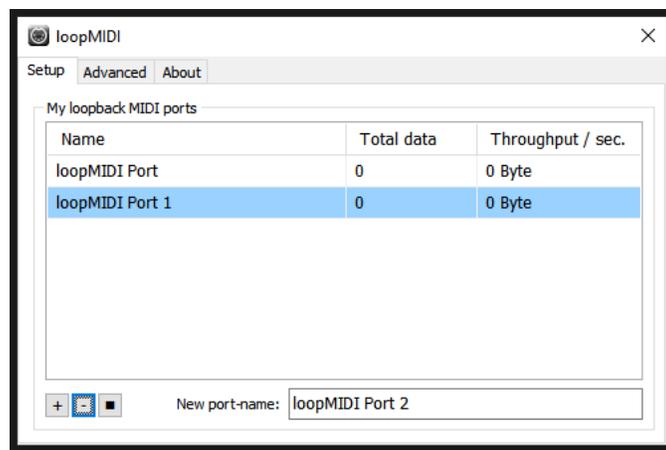https://www.tobias-erichsen.de/software/loopmidi.html

Once you have installed loopMIDI on your computer look for the loopMIDI
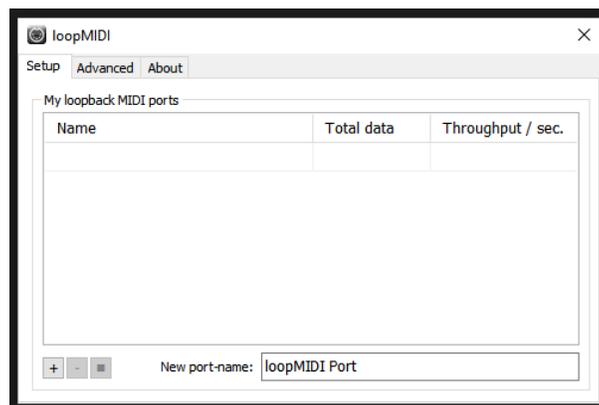icon in the system tray.

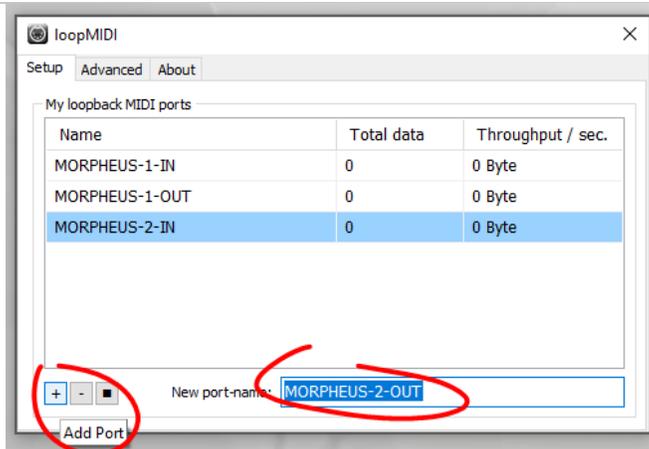Right-click on the icon to see available options.

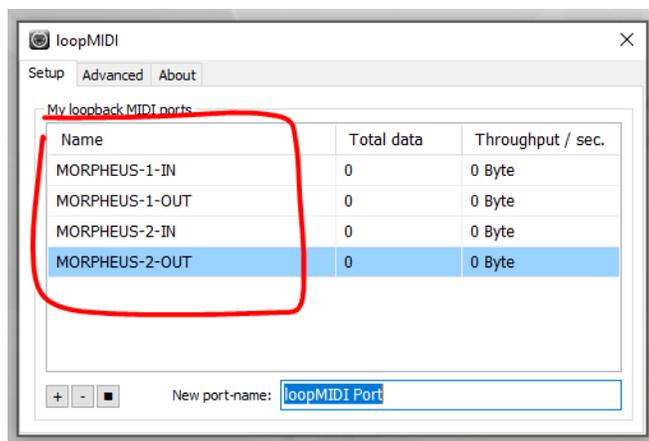Select "Autostart loopMIDI" and "Configure loopMIDI"

You can highlight default ports and delete them using the "-" button.

Now we can create 4 new midi ports by typing the name and pressing the "+" button.

MORPHEUS-1-IN
MORPHEUS-1-OUT
MORPHEUS-2-IN
MORPHEUS-2-OUT

3.
adding the
VST file

Copy/paste the *MORPHEUS1.dll* and *MORPHEUS2.dll* files to your 64bit VST plugins folders:

C:\Program Files\Steinberg\YOURVSTFOLDER\MORPHEUS1.dll
C:\Program Files\Steinberg\YOURVSTFOLDER\MORPHEUS2.dll

(can be found in the unzipped folder:
"01_copy_to_VST_PLUGIN_FOLDER")

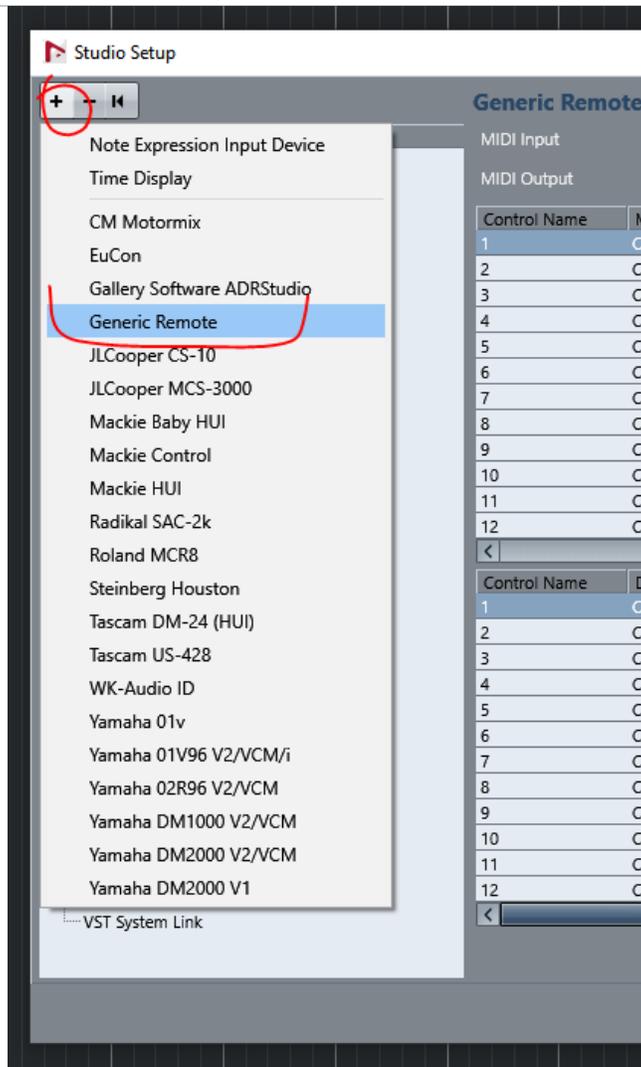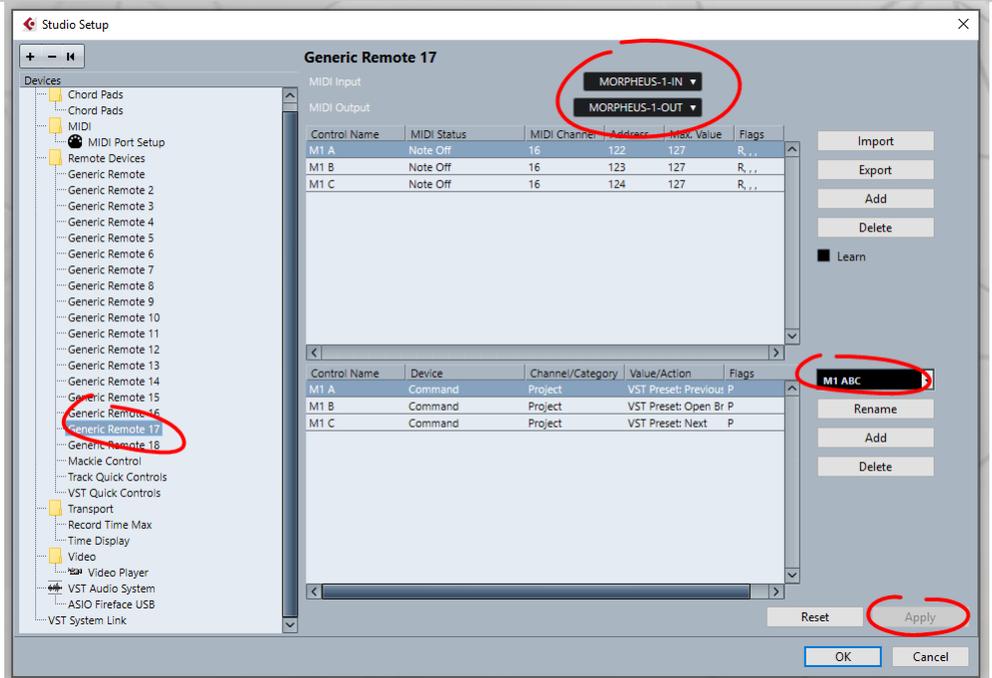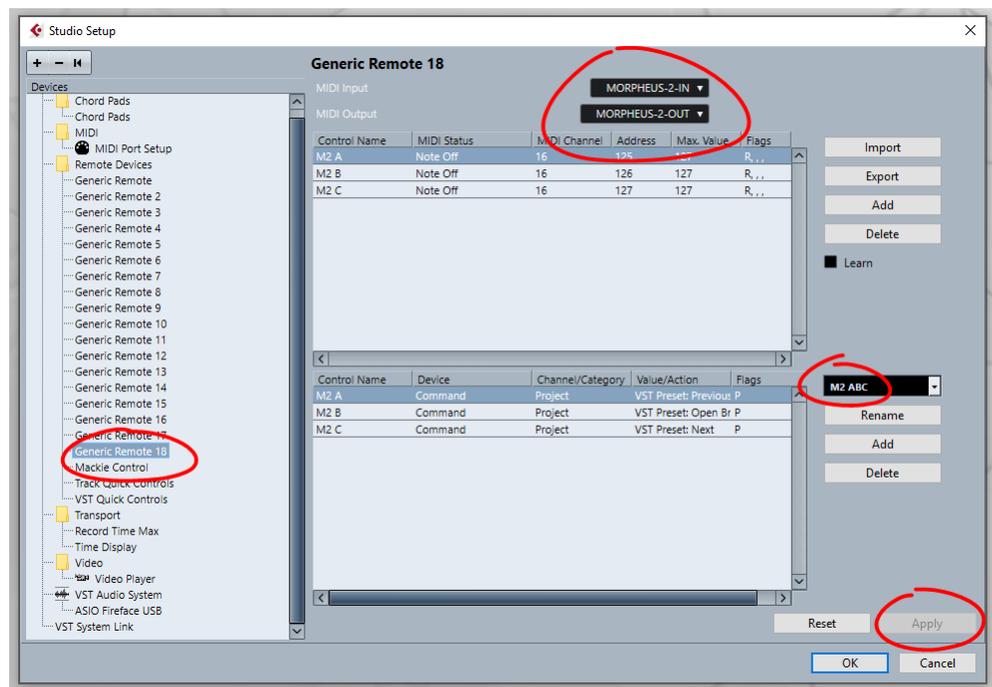|	
4. adding the Default.vstpreset	Go to: C:\Users\YOURNAME\Documents\VST3 Presets - create a folder "14bitMIDI" (if not there already) and Copy/paste the "MORPHEUS1" and "MORPHEUS2" folders to the "14bitMIDI" folder *(can be found in the unzipped folder:* *"02_copy_to_C-Users-YOURNAME-Documents-VST3_Presets-14bitMIDI")* Now the Default.vstpreset file paths should look like this: C:\Users\YOURNAME\Documents\VST3 Presets\14bitMIDI\MORPHEUS1\Default.vstpreset C:\Users\YOURNAME\Documents\VST3 Presets\14bitMIDI\MORPHEUS2\Default.vstpreset
5.	Open you DAW.
6. setting up Generic Remotes	Go to Studio > Studio Setup or Devices > Device Setup and using the "+" button create 2 new Generic Remotes If you already have some GRs there (from SHERLOCK or others) the new ones will get the next available number.

Select the first new GR in the column on the left, use the INSERT button to point to your 1st GR XML (*M1_ABC.xml*),
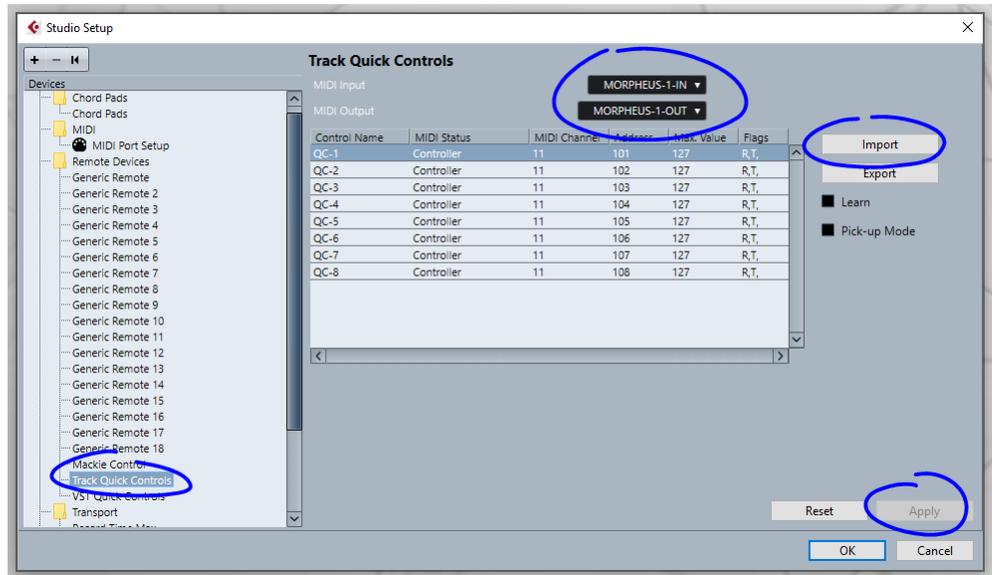assign the MIDI In and Out to MORPHEUS-1-IN and MORPHEUS-1-OUT,
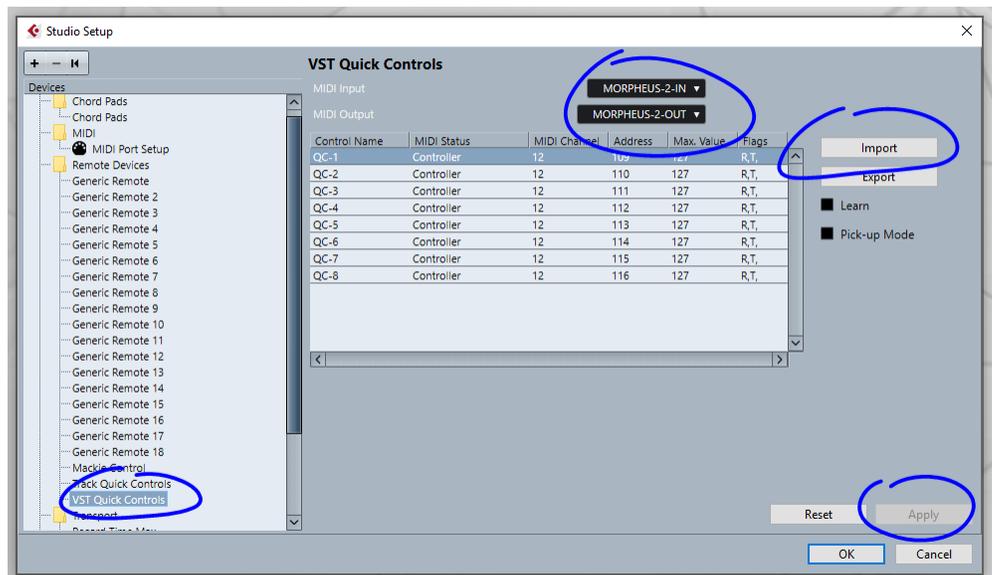Apply.

GR1:

Repeat for the next Generic Remote.

GR2:

(the mxl files can be found in the unzipped folder:
"03_the_XML_files")

Select the "Track Quick Controls" and using the IMPORT button point to the *TRACK QC.xml* file, connect the MIDI In and Out and Apply.
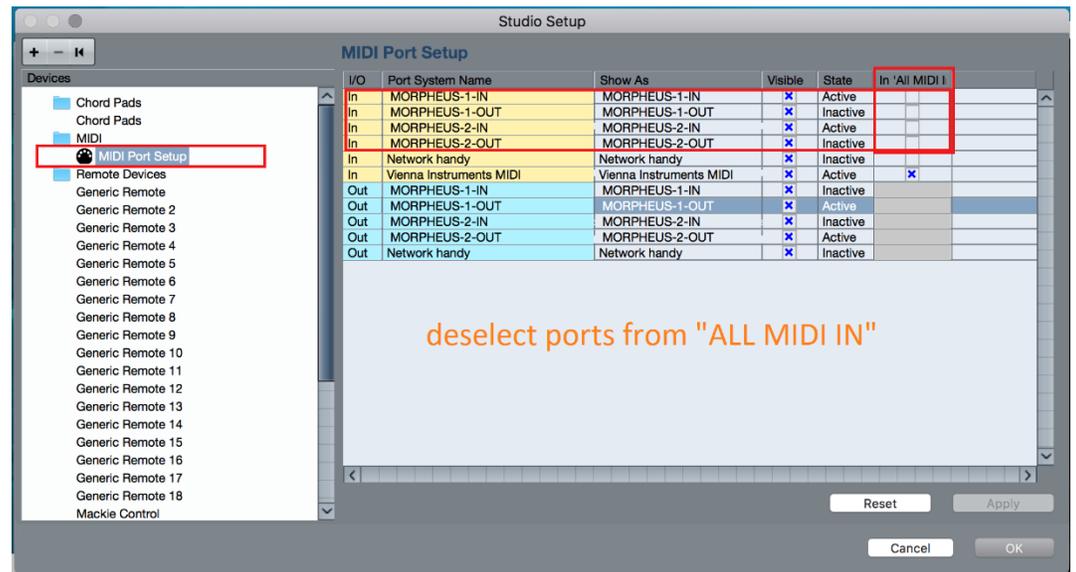

For "VST Quick Controls" point to the "*VST QC.xml*", assign Midi In and Out and Apply.

(the xml files can be found in the unzipped folder:
"03_the_XML_files")

Make sure your virtual MIDI ports are deselected in the "ALL MIDI In" column:

7.
loading the
VST plugin

Now you can "Add Instrument Track" and search for "MORPHEUS1" and "MORPHEUS2".
Once opened, you should see the MORPHEUS's GUI either with your license name on it or displaying "MORPHEUS IN DEMO MODE".
If this is the case – CONGRATULATIONS – the installation process is done!

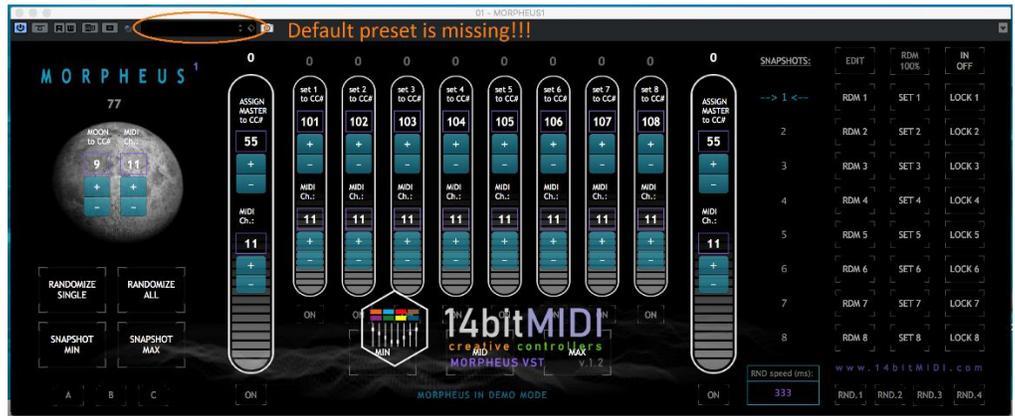----- WARNING ---

sometimes Cubase/Nuendo "forgets" the Generic Remote assignments after restarting. If this is the case on your system and you want to make sure the GR assignments "stick", please use the "Export" button after importing the GR xml's, save the "M1_ABC" and "M2_ABC" files on your desktop or in any other folder of your choice and import them all from the new location again!
I know, this is annoying, but this needs to be done only once.
Hopefully now they will "stick" and will not reset to the defaults anymore.
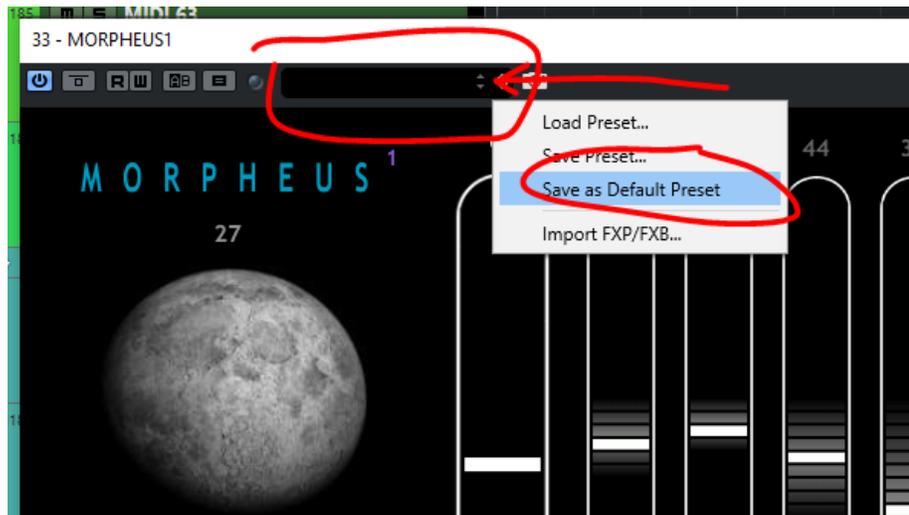
----- WARNING --

In a situation when the "*Default.vstpreset*" is missing,
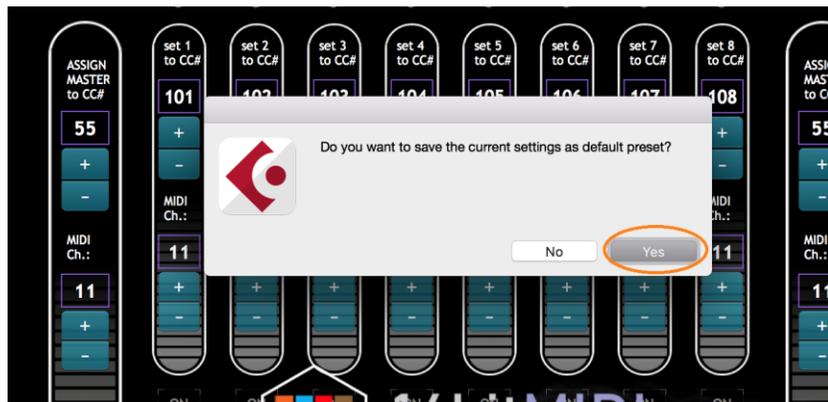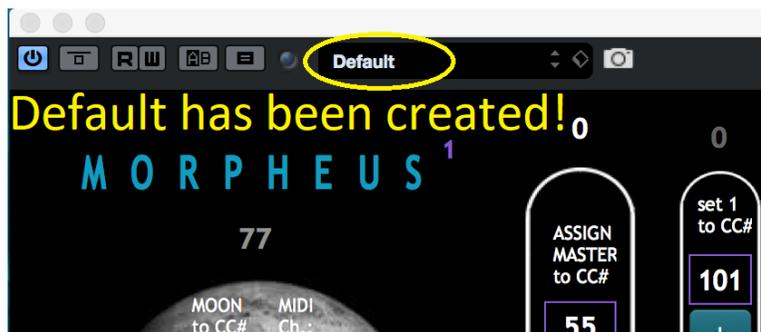the plugin will launch like this:

This is normal.
Stay calm and don't call for the SWAT Team yet!
Just go to the plugins Preset Manager > "Save as Default" and OK again.

This way new "Default.vstpreset" preset will be created.

Remove the track and re-open/re-import the VST Instrument again!

Now the plugin should open to the default state without any errors.

You can go to the Manual and start learning how to use MORPHEUS!!!